Precipitation

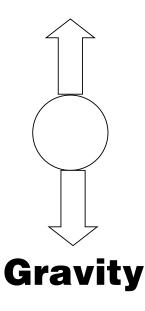
It's raining, it's pouring...

Ch. 7: Precipitation

- Terminal Velocity
- Condensation Growth
 - → Cloud Droplets
 - → Ice Crystal Process (WBF)
- Collision Growth
 - → Collision/Coalescence, Accretion, Aggregation
- Precipitation Types
- Precipitation Modification
- Measurement

Terminal Velocity

Air Drag



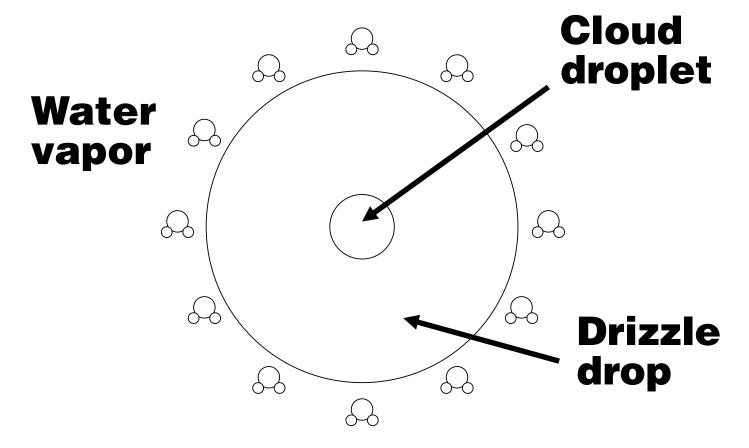
Drag force ∞ **Speed**

Falling object increases speed until:

Drag force = Gravitational force

- ⇒ Steady-state fall
- ⇒ Fallspeed = Terminal velocity

Condensation Growth of Droplets

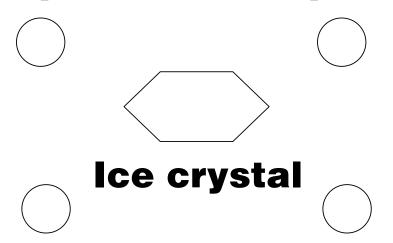


100x increase in diameter \rightarrow 10⁶x increase in volume to grow up to drizzle drop size

Condensation Growth of Ice Crystals

"Bergeron Process"

Supercooled droplets

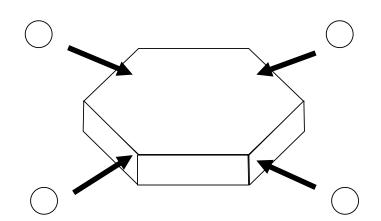


$$e_{sat,i} < e_{sat,w}$$
 $T < 0^{\circ}C$

Supersaturated for crystals Subsaturated for droplets

Condensation Growth of Ice Crystals

"Bergeron Process"
Water transfers from droplets to crystal



$$\mathbf{e}_{\mathsf{sat,i}} < \mathbf{e}_{\mathsf{sat,w}}$$
 $\mathbf{T} < \mathbf{0}^{\circ}\mathbf{C}$

Droplets evaporate Crystals grow

Collision/Coalescence Growth of Raindrops

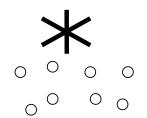


- Conditions favoring growth of large raindrops:
 - **→** Wide range of drop sizes
 - **→** Strong updraft in cloud
 - **→** Large cloud depth
 - **→** Electrified cloud

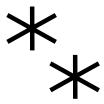


Other Collisional Growth Processes

Accretion: ice crystal vs. supercooled cloud droplet



Aggregation: ice crystal



Rain

Snow

Sleet

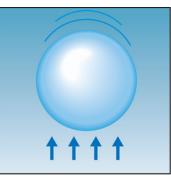
Freezing Rain

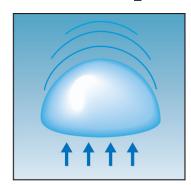
Graupel Particles

Hailstones

Drop shape: not teardrop







Showers: intermittent, spotty coverage

Rain: steady uniform coverage





Rain

Snow

Sleet

Freezing Rain

Graupel Particles

Hailstones



Virga: Rain or snow that evaporates before reaching the ground.
Also called "fall streaks"

Rain

Snow

Sleet

Freezing Rain

Graupel Particles

Hailstones

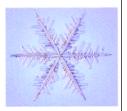
Snow crystals: single crystals (plate, column, dendrite)











Snowflakes: aggregates of snow crystals

Most middle-latitude precipitation starts out as snow, then melts to rain

Rain

Snow

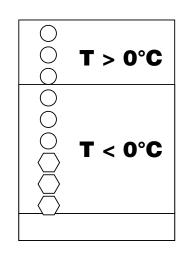
Sleet

Freezing Rain

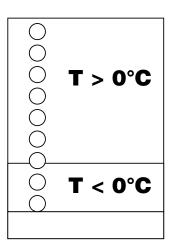
Graupel Particles

Hailstones

Sleet: "Ice Pellets"; frozen raindrops (deep freezing layer)



Freezing Rain: raindrops freeze after reaching ground (shallow freezing layer)



Rain

Snow

Sleet

Freezing Rain

Graupel Particles

Hailstones

Graupel ≡ "Kernel"

Formed from ice particle accreting supercooled droplets in cloud

Soft and porous texture Also known as "snow pellet"





Rain

Snow

Sleet

Freezing Rain

Graupel Particles

Hailstones

Larger than graupel — falls faster, collects supercooled drops faster "Wet growth" forms solid ice; causes rock-like damage



Rain

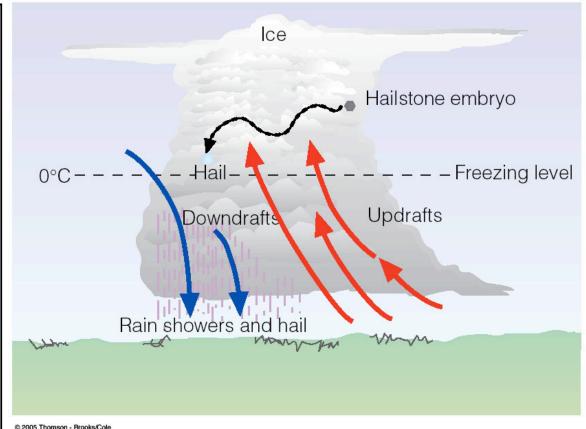
Snow

Sleet

Freezing Rain

Graupel Particles

Hailstones



Precipitation Enhancement

 Increase number of precipitation particles to get more rainfall

→ Cloud seeding with an ice-forming nucleant, usually silver iodide (AgI)

→ Overseeding may inhibit precipitation formation
 —too many particles competing for limited water supply

Precipitation Measurement

- Rain Gauge
 - → Gets accumulated rain or snowfall
- Recording Gauges
 - → Tipping Bucket
 - → Weighing-type





